

NEVERMIND



REVELATION

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Are you tired of those tedious shoot-em-ups? Are you sick of dull, uneventful adventure games, and excruciatingly boring war-games? Do you scream whenever you come across yet another chess program?

If so, then **Never Mind** is for you. For the more discerning and demanding games player **Psygnosis** brings you a refreshingly inventive game that will have you juggling your joystick and agonising over its mind-muddling problems until the early hours of the morning.

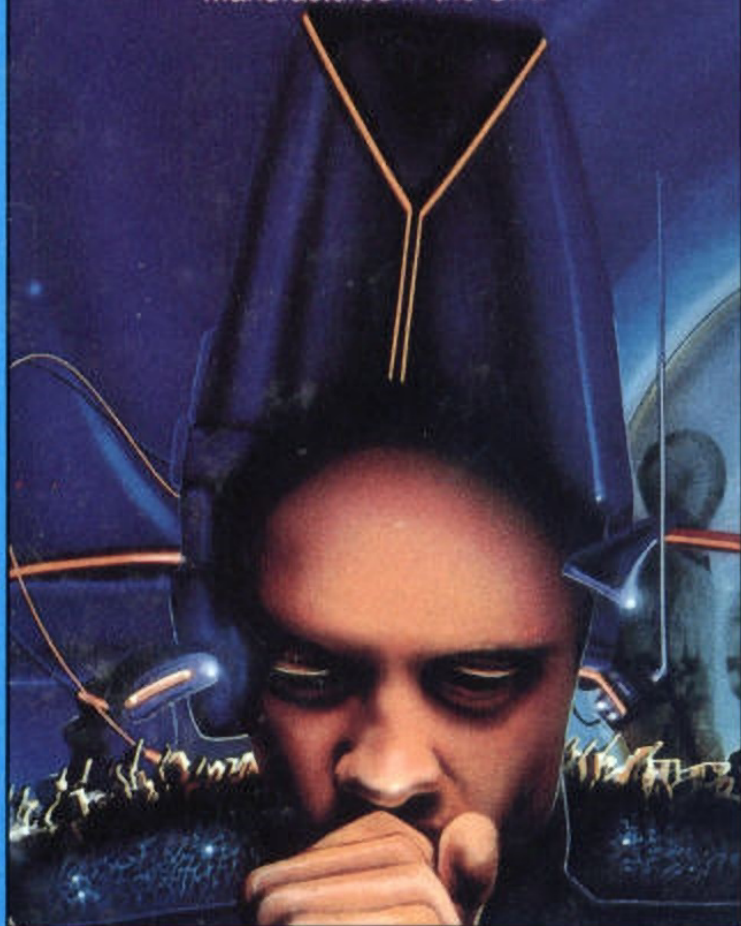
Never Mind features over 250 screens of stunning 3D isometric graphics and arcade quality animated sprites. Each screen presents a different puzzle ranging in difficulty from the exceptionally easy to the mind-bogglingly difficult.

Your task is to reconstruct a series of pictures by collecting scattered tiles and placing them in the right sequence. It's an apparently simple assignment on the surface, but don't be fooled. You will also have to cope with tile-pinching chess pieces, dissolving tiles and causeways, transporter tiles, and a horrendously tight time limit.

Never Mind is a unique combination of arcade action and mind numbing problem solving, and uses a clever blend of computer-generated and hand-crafted puzzles. Is your brain up to the most intriguing challenge of the decade? There is only one way to find out.

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Manufactured in the U.K.



PC Screen Shot



Amiga Screen Shot



PC Screen Shot

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